| 01 — About  | Sarah Danseglio  Multidisciplinary designer  | 2024 |
|---|--|------|
|   | sarahdanseglio.com<br>hello@sarahdanseglio.com   |      |
| 02 — Education                                    |  |      |
| Rochester Institute → of Technology Class of 2020 | BFA — New Media Design<br>Immersion — Health + Culture   |      |
| 03 — Experience                                   |  |      |
| Punchcut → Visual Designer 2020 → 2024            | Collaborated with industry leaders including Microsoft, Amazon, Google, Compass, and Capital Oncreate innovative UI designs, compelling presentations, detailed concepts, and functional prototype Successfully utilized and expanded client design systems, ensuring brand consistency and enhanceuser experiences across multiple platforms. | es.  |
| Freelance → Designer 2019 → 2023                  | Developed compelling visual and brand languages, designed intuitive interfaces, and created enga illustrations for startups. Leveraged a deep understanding of design principles to deliver innovative solutions that support the growth and success of emerging businesses.   |      |
| Ex-Out DHS Grant → Lead Designer Fall 2018 → 2019 | Worked as a research assistant on a team creating a digital handbook to help campaign against violence online. Created brand material, illustrations, resource kit, and website. Ex-Out received aw in the GDUSA 2020 Web Awards and the UCDA 2020 Design Awards.  | ards |
| B-Reel → Design Intern Summer 2018                | Worked on various projects and pitches with the design team for clients like YouTube and Americar Express. Produced visual UI, advertising content like posters/billboards, and created illustrations or internal pride project.   |      |
| 04 — Skills + Tools                               |  |      |
|   | Visual Design — UI / UX — Illustration — 3D — Branding — Motion Figma — Adobe Suite — Sketch — Procreate — Cinema 4D — HTML / CSS  |      |

Painting — Cooking — Video games

05 — Interests